# CURRICULUM, PEDAGOGY AND BEYOND











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#### **MAV24** CONFERENCE

# Be in it to WIN!

B04 - (F to Year 6) Planning for Mathematical Connections in the **Primary Years** 

#### Curriculum

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A≡ Speaker



Ms Kate Eastcott Principal - Phillip Island Village School







# Planning for Mathematical Connections in the Primary Years



# **Outline**

- Introduction
- Scenario 1
- The Solution?
- Di Siemon's Planning Matrix Summary
- The Challenge Continues...

- The Outcome
- Scenario 2
- Planning Overviews



## Introduction

- Power of Planning
- The Journey
- Sharing the Experience



# **Scenario 1**

#### School Scenario

- State school
- Around 500 students
- 24 classes

#### Planning practice

- Department templates
- Instructional Model (PMSS)
- Suggested resources
- Targeted Teaching of Big Ideas
- Rotational weekly planning

- The Challenge
  - Staff pedagogical and content knowledge
  - Siloed approach to planning
  - Create consistency across school (planning, language, activities, sequences, assessment practices)
  - Develop teacher self-efficacy

# **The Solution?**

#### Community of Practice with Professor Di Siemon

- Big Ideas in Number
- Planning Matrix
- Transitioning to VC2.0
  - Cross- and Inter- connections
  - Big Ideas focus

# **Di Siemon's Planning Matrix**

#### Figure 4. A curriculum planning matrix

#### **Benefits**

• Encouraged teachers to think about the connections between content descriptors

• Promoted discussion and collaboration about tasks that targeted multiple areas of mathematics

• Prompted reflection on choice of tasks, delivery of curriculum and sequence of concepts



 $https://www.education.vic.gov.au/Documents/school/teachers/teachingresources/discipline/maths/MTT\_stem\_agenda.pdf$ 

# **Di Siemon's Planning Matrix**

#### Figure 4. A curriculum planning matrix

#### Challenges

- Staff confusion
- Starting point?
- Lack of self-efficacy
- Lack of content knowledge



 $https://www.education.vic.gov.au/Documents/school/teachers/teachingresources/discipline/maths/MTT\_stem\_agenda.pdf$ 

# Scenario 1 cont.

#### • Planning Matrix & the Maths Team

- Difficulty understanding how to use matrix
- Lack of confidence making connections

#### • Planning overviews for clarity

- Built from the matrix
- Provided more clarity
- Allow for a 'plan backwards' approach

#### • Planning cycle

# **School Planning Cycle**





#### CPS 2024 Numeracy Overview

Term 1	Term 2	Term 3	Term 4
Establishing Maths Classroom Culture	Big Idea for Year Level - conceptual understanding & procedural fluency	Big Idea for Year Level - conceptual understanding & procedural fluency	Big Idea for Year Level - conceptual understanding & procedural fluency
Our Class - data, location, shape	Big Idea for Year Level - problem solving & reasoning	Big Idea for Year Level - problem solving & reasoning	Big Idea for Year Level - problem solving & reasoning
Time - calendars, reading time, duration of time, timetables, diaries	Algebra (operations) - conceptual understanding & procedural fluency	Big Idea Above - conceptual understanding & procedural fluency	Big Idea Above - problem solving & reasoning (Horizon Problems)
(Number Sense) Place Value - conceptual understanding & procedural fluency, problem solving & reasoning	Connections - problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability)	Connections - problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability)	Connections - problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability)



# **Planning Matrix**

grated Unit: Our Neighbours			Assessment: Week 5 Time S	Snapshot	
compare and order common unit fractions with the same and related denominators, including mixed numerals, applying knowledge of factors and multiples; represent these fractions on a number	interpret, compare and order numbers with more than 2 decimal places, including numbers greater than one, using place value understanding; represent these on a number line	*interpereting data tables con	sistently included		Team Assessment: F & D
*Place Value Jigsaw *decistrip: *decimal place value inquiry (https://www.inquirymaths.co. prompts/place-value-inquiry) Boaler) *tangram puzzle *Cuis book)*how long does it take? https://newzealandcurriculum. w-long-does-it-take/563716262 Reaction Time reSolve) https:// sequences/authentic-problems- Area & Perimeter (ReSolve) http sequences/area-and-perimeter (Teach Starter) *Cube nets (Math *Modelling Motion (ReSolve) ht sequences/modelling.motion-y (YouCubed) https://www.youcu *Qualifying chance as a fraction	s *ordering decimals (Sullivan) m/home/number- *Thinking in Powers of 10 (Jo enaire Fractions (blue tahurangi.education.govt.nz/ho 22.p) *Authentic Problems- resolve.edu.au/v84- reaction-time?lesson=3691 * s://resolve.edu.au/v84- *Design a room with angles s3 201*Treasure Island (Blue tps://resolve.edu.au/v84- tps://resolve.edu.au/	solve practical problems involving the perimeter and area of regular and irregular shapes using appropriate metric units describe and perform translations, reflections and rotations of shapes, using dynamic geometry software where appropriate; recognise what changes and what remains the same, and identify any symmetries		plan and conduct statistical investigations by posing questions or identifying a problem and collecting relevant data; choose appropriate displays and interpret the data; communicate findings within the context of the investigation	conduct repeated chance experiments, including those with and without equally likely outcomes, and observe and record the results; use frequency to compare outcomes and estimate their likelihoods list the possible outcomes of chance experiments involving equally likely outcomes and compare to those that are not equally
					likely
	compare and order common unit fractions with the same and related denominators, including mixed numerals, applying knowledge of factors and multiples; represent these fractions on a number "Place Value Jigsaw "decistrip: "decimal place value inquiry (https://www.inquirymaths.co prompts/place-value-inquiry ) Boaler) "tangram puzzle "Cuis book)"how long does it take? https://newzealandcurriculum. w-long-does-it-take/563716266? Reaction Time reSolve) https:// sequences/area-and-perimeter [fleach Starter]*Cube nets (Math *Modelling Motion (ReSolve) http sequences/modelling-motion-yy (YouCubed) https://www.youcu *Qualifying chance as a fraction	compare and order common unit fractions with the same and related denominators, including mixed numerals, applying knowledge of factors and multiples; represent these fractions on a number *Place Value Jigsaw *decistrips *ordering decimals (Sullivan) *decimal place value inquiry (https://www.inquirymaths.com/home/number- prompts/place-value-inquiry ) *Thinking in Powers of 10 (Jo Boaler) *tangram puzzle *Cuisenaire Fractions (blue book)*how long does it take? https://newzealandcurriculum.tahurangi.education.govt.nz/ho w-long-does-it-take/5637162622.p) *Authentic Problems - Reaction Time reSolve) https://resolve.edu.au/v84- sequences/area-and-perimeter *Design a room with angles fleach Starter)*Cube nets (Maths 300)*Treasure Island (Blue *Modelling Motion (ReSolve) https://resolve.edu.au/v84- sequences/modelling-motion-years-5-and-6 * Dear data (YouCubed) https://www.youcubed.org/tasks/dear-data/ *Qualifying chance as a fraction	compare and order common unit fractions with the same and related denominators, including mixed numerals, applying knowledge of factors and multiples; represent these fractions on a number       interpret, compare and order numbers with more than 2 decimal places, including numbers greater than one, using place value understanding; represent these on a number       *interpereting data tables con using place value understanding; represent these on a number         *Place Value Jigsaw       *decistrips       *ordering decimals (Sullivan)         *decimal place value inquiry       *Thinking in Powers of 10 (Jo Boaler)       solve practical problems involving the perimeter and area of regular and irregular shapes using appropriate metric units         book}*how long does it take?       *Autentic Problems- reflections and rotations of shapes, using dynamic geometry software where appropriate; recognise what changes and what remains the sequences/area-and-perimeter       *Design a room with angles sme, and identify any symmetries         fleach Starter]*Cube nets (Maths 300)*Treasure Island (Blue *Modelling Motion (ReSolve) https://resolve.edu.au/v84- sequences/modelling-motion-years-5-and-6       *Dear data (YouCubed) https://www.youcubed.org/tasks/dear-data/ *Qualifying chance as a fraction	interpret, compare and order common unit fractions with the same and related denominators, including mixed numerals, applying knowledge of factors and multiples; represent these fractions on a number       interpret, compare and order numbers with more than 2 decimal places, including numbers greater than one, using place value understanding; represent these on a number       "interpreting data tables consistently included         *Place Value Jigsaw *decistrips *ordering decimals (Sullivan) *decimal place value inquiry       solve practical problems involving the perimeter and area of regular and irregular shapes using appropriate book)*how long does it take?         https://newzelandcurriculum.tahurangi.education.govt.nz/ho w-long-does-it-take/5637162622.p) *Authentic Problems- sequences/authentic-problems- sequences/authentic-problems- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/muthentics/resolve.edu.au/v84- sequences/modelling.motion.years-5 and 6 * Poer data (YouCubed) https://resolve.edu.au/v84- sequences/modelling.motion.years-6 and 6 * Poer data (YouCubed) https://resolve.edu.au/v84- sequences/modelling.motion.years-5 and 6 * Poer dat	compare and order common unit fractions with the same applying knowledge offactors applying knowledge offactors and multiples represent these on a number line       interpret, compare and order numbers greater than one, using place value understanding represent these on a number       interpret, compare and order numbers greater than one, using place value understanding represent these on a number       interpret interpreting data tables consistently included         *Place Value Jigsaw       *decistrips       *ordering decimals (Sullivan) involving the perimeter and area of regular and irregular shapes using appropriate metric units       solve practical problems involving the perimeter and area of regular and irregular shapes using appropriate metric units       decimal place, including involving the perimeter and area of regular and irregular shapes using appropriate metric units         booley       https://new.realandcurriculum.tahurangi.education.govt.nzho reaction Time reSolve) https://resolve.edu.au/v84- sequences/urbenic (ReSolve) https://resolve.edu.au/v84- sequences/urbenic (ReSolve) https://resolve.edu.au/v84- sequences/urbenic (ReSolve) https://resolve.edu.au/v84- sequences/modeling.motion.yeary-5-sand-6       *Dear data (Poar data (Poar data (YouCubed) https://www.youcubed.org/tasks/dear-data/ YouLalifying chance as a fraction       plan and conduct statistical investigations by posing questions or identifying a problem and collecting relevant data; choose appropriate displays and interpret the data; communicate findings within the context of the investigation



Year \_\_

Week	Term 1	Term 2	Term 3	Term 4
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				

	eracy Overview	A CONTRACTOR OF	
Term 1	Term 2	Term 3	Term 4
Establishing Maths Classroom Culture	Big Idea for Year Level - conceptual	Big Idea for Year Level - conceptual	Big Idea for Year Level - conceptual
	understanding & procedural fluency	understanding & procedural fluency	understanding & procedural fluency
Our Class - data, location, shape	Big Idea for Year Level - problem solving & reasoning	Big Idea for Year Level - problem solving & reasoning	Big Idea for Year Level - problem solving & reasoning
Time - calendars, reading time, duration of time, timetables, diaries	Algebra (operations) - conceptual	Big Idea Above - conceptual understanding	Big Idea Above - problem solving &
	understanding & procedural fluency	& procedural fluency	reasoning (Horizon Problems)
(Number Sense) Place Value - conceptual	Connections - problem solving & reasoning	Connections - problem solving & reasoning	Connections - problem solving & reasoning
understanding & procedural fluency,	(Number, Algebra, Space, Measurement,	(Number, Algebra, Space, Measurement,	(Number, Algebra, Space, Measurement,
problem solving & reasoning	Statistics, Probability)	Statistics, Probability)	Statistics, Probability)

6

Week	Term 1	Term 2	Term 3	Term 4
1	Classroom Culture Place Value - Make and Name		Place Value - Make, Name, Expand and Rename	Place Value - Make, Name, Expand and Rename
2	Classroom Culture - p22 Mindset Maths	Place Value - Make, Name, Expand and Rename	Place Value - Make, Name, Expand and Rename	Place Value - Make, Name, Expand and Rename
3	Graphing Class Data	Algebra - <u>Resolve</u> Equivalence or <u>Maths Hub</u>	Additive - Rows of Oranges	Division - <u>Bunches of</u> <u>Balloons</u>
4	Location and Shape School Orientation	Place Value Problem Solving Composing and Decomposing Numbers (4)	Explicit Teaching Arrays	Fractions
5	Calendars	Algebra - numberbust, <u>fluency</u> <u>facts to 20</u> (include money)	Resolve - What's For Lunch?	Connections - Thinking on a Numberline (6)
6	Time	Time	Fair Feast	Connections - Thinking on a Numberline (6)
7	Skip counting - next year Place Value	Place Value Problem Solving Resolve Lolly Shop	Algebra - numberbust, <u>fluency</u> <u>facts to 20</u> (include money)	Algebra - numberbust, <u>fluency</u> <u>facts to 20</u> (include money)
8	Skip counting - next year Place Value	Place Value Problem Solving Resolve Lolly Shop	<u>Length</u>	Multiplication - <u>How Many</u> <u>Robots</u>
9	Place Value Problem Solving What's 100? Skip count time, money and large collections	Connections - Thinking on a Numberline (6)	Potato Olympics	
10		Connections - Thinking on a Numberline (6)	Using Data to Visualise and Wonder About Our World (9)	
n		Shape - <u>Reasoning with 2D</u> <u>Shapes</u> or <u>Maths Hub</u>		

Place Value Snapshots - Max's Numbers and then a Renaming Task in Term 3 to show 2 different aspects of Place Value

Year 2

CPS 2024 Numeracy Overview

Term 1	Term 2	Term 3	Term 4
Establishing Maths Classroom Culture	Big Idea for Year Level - conceptual understanding & procedural fluency	Big Idea for Year Level - conceptual understanding & procedural fluency	Big Idea for Year Level - conceptual understanding & procedural fluency
Our Class - data, location, shape	Big Idea for Year Level - problem solving & reasoning	Big Idea for Year Level - problem solving & reasoning	Big Idea for Year Level - problem solving & reasoning
Time - calendars, reading time, duration of time, timetables, diaries	Algebra (operations) - conceptual understanding & procedural fluency	Big Idea Above - conceptual understanding & procedural fluency	Big Idea Above - problem solving & reasoning (Horizon Problems)
(Number Sense) Place Value - conceptual understanding & procedural fluency, problem solving & reasoning	Connections - problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability)	Connections - problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability)	Connections - problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability)

#### Year 4

Week	Term 1 - Australia's Neighbours	Term 2 - Indigenous Australia	Term 3 - Simple Machines	Term 4 - Habitats	
1	Establishing Classroom Culture	Seeing Patterns in Numbers	Additive Strategies (PV)	The King & 10 000 Centicubes	
2	Establishing Classroom Culture	Multiplicative (concept/procedure)	Olympic Maths	Decimal PV	
3		Chance Week - PV	Olympic Maths	Manavelinit	
4	Whole Number Place Value	Time/Magguromont		- Money Unit	
5	<ul> <li>Transition to V2.0</li> <li>PS: volume shape time</li> </ul>	Time/weasurement	Multiplicative PS	CAMP WEEK	
6	r o. volunio, onapo, unio		-Trays of Arrays - Division as Multiplication	Multiplicative PS - Plocoroo or Boaler	
7	Statistical Investigation	Multiplicative (PS)/ Integrated Unit: time, shape, grid		Exploring Fraction Equivalence	
8	Australia's Neighbours - Data, statistics, location,	Australia's Neighbours mapping		Triangle Inequality	
9	shape		Fractions & Decimals U&F	Trapezium Pieces	
10		Deview DV & Multiplication games		Fly That Flag	
11		Review. F v & wulliplication games		X-mas Maths (see term planner)	





## **Scenario 2**

#### School Scenario

- Independent school
- Around 50 students
- flexible learning groups
- Play-based / VEYLDF
- Project-based / VC1.0
- Planning practice
  - Staff autonomy
  - Overviews lost in transition
  - Maths workbook
  - Unit planning

#### The Challenge

- Staff pedagogical and content knowledge inconsistent
- Embedding of numeracy into inquiry
- Develop consistency across school
- Develop teacher self-efficacy
- Provide leadership & direction in Numeracy



## **Planning Overviews**

Ass	sessment F/S	ment F/S PIVS 2025 Numeracy Overview						hillip Island Village School
Cycle	1	2	3	4	5	6	7	8
Theme	Connection	The Past	The Future	The World	Nature	Places	People	Community
	Establishing Maths Classroom Culture	(Number Sense) Place Value -	Big Idea for Group - conceptual understanding & procedural fluency	Big Idea for Group - problem solving & reasoning	Big Idea for Group - conceptual understanding & procedural fluency	Big Idea for Group - problem solving & reasoning	Big Idea for Group - conceptual understanding & procedural fluency	
Presos	Number Sense/ Place Value - revision & fluency	conceptual understanding & procedural fluency	Algebra (operations) - conceptual understanding & procedural fluency	Big Idea Above - conceptual understanding & procedural fluency	Algebra (operations) - conceptual understanding & procedural fluency	Big Idea Above - problem solving & reasoning (Horizon Problems)	Algebra (operations) - conceptual understanding & procedural fluency	PIVS Village: Application and
Provo- cations / Missions	Inquiry- based connections: Our Group - data, location, shape Time - calendars, reading time, duration of time, timetables, diaries	Inquiry- based connections: (Number Sense) Place Value - problem solving & reasoning Time - timelines	Inquiry- based connections: Measurement Shape Statistics Probability	Inquiry- based connections: Measurement Shape Statistics	Inquiry- based connections: Measurement Shape Statistics Probability	Inquiry- based connections: Measurement Shape Statistics	Inquiry- based connections: Measurement Shape Statistics Probability	E.g., measurement, shape, data, location, time, operations, budgeting
Provo- cations / Mentor (Number, Algebra, Space, Measurement, Statistics, Probability) Mentor planned term by term								
Projects			Cro	ss-curriculum connect	tions			



## **Planning Overviews**

Asse	essment F/S	ment F/S PlVS 2025 Numeracy Overview 3/4						llip Island llage School
Cycle	1	2	3	4	5	6	7	8
Theme	Connection	The Past	The Future	The World	Nature	Places	People	Community
Broose	Establishing Maths Classroom Culture	(Number Sense) Place Value -	Multiplicative Thinking - conceptual understanding & procedural fluency	Multiplicative Thinking - problem solving & reasoning	Multiplicative Thinking - conceptual understanding & procedural fluency	Multiplicative Thinking - problem solving & reasoning	Multiplicative Thinking - conceptual understanding & procedural fluency	
FIESUS	Number Sense/ Place Value - revision & fluency	understanding & procedural fluency	Algebra (operations) - conceptual understanding & procedural fluency	equiPartitioning - conceptual understanding & procedural fluency	Algebra (operations) - conceptual understanding & procedural fluency	equiPartitioning - problem solving & reasoning (Horizon Problems)	Algebra (operations) - conceptual understanding & procedural fluency	PIVS Village: Application and point of need
Missions	Inquiry- based connections: Our Group - data, location, shape Time - calendars, reading time, duration of time, timetables, diaries	Inquiry- based connections: (Number Sense) Place Value - problem solving & reasoning Time - timelines	Inquiry- based connections: Measurement Shape Statistics Probability	▼ Inquiry- based connections: Measurement Shape Statistics	Inquiry- based connections: Measurement Shape Statistics Probability	Inquiry- based connections: Measurement Shape Statistics	Inquiry- based connections: Measurement Shape Statistics Probability	learning E.g., measurement, shape, data, location, time, operations, budgeting
Mentor Projects	Connections: problem solving & reasoning (Number, Algebra, Space, Measurement, Statistics, Probability) planned term by term							
			Cros	ss-curriculum connect	ions			

# **School Planning Cycle**



## **Summary**

Mathematics Curriculum 2.0 lends itself to making mathematical connections

Professor Di Siemon's planning matrix helps find the connections in the mathematics curriculum

Good quality resources & collaborative planning develop teacher content knowledge and self-efficacy

Annual overviews guide term and sequence planners

Be intentional with overviews





# **Questions?** kateeastcott@gmail.com







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